

Mensa For Kids Game Day Score Card

Player Name: _____

Game Name	Aesthetics 5 points	Originality 5 points	Play Value 5 points	Play Appeal 5 points	Instructions 5 points	Overall 25 points	Total/Rank

Using the rankings calculated above, list your top 3 game choices:

1st choice: _____

2nd choice: _____

3rd choice: _____

Mensa For Kids Game Day Judging Tips

When judging your games, ask yourself the following questions:

AESTHETICS

1. Is everything easy to see and read while playing?
2. Does the game feel well-made?
3. Do you like the design of the board, cards, and/or pieces?

ORIGINALITY

1. Have you ever played a game like this before?
2. Does this game feel fresh and new, or just like another version of a game you've already played?
3. What makes this game different and special?

PLAY VALUE

1. Would it be fun to play this game more than once?
2. Could you play this game in different ways or with different people?
3. Does this game seem like it's worth the price?

PLAY APPEAL

1. Did you have fun while playing this game?
2. Were there moments you were excited or surprised?
3. Was the game too easy, too hard, or just right?

INSTRUCTIONS

1. Were the instructions easy to understand?
2. Could you start playing pretty quickly after reading the rules?
3. Were all your questions answered in the rulebook?

Mensa For Kids Game Day Judging Tips

- Be critical, not cruel. If you don't like something, that's okay. Just explain why!
- Play with focus. Try to stay off your phone and minimize other distractions.
- Scoring is not a group effort. While some commentary and discussion during gameplay is to be expected, players should not work collaboratively when judging their games.
- Judge the games as they are described in the printed rules. If you find a better way to play a game, you can make a note about it on a comment card.
- Even if a game is not the type you would normally play, use the scoring categories to rate the merits of the game.
- Think about who the game is for. You may end up playing a game that is meant for younger players. If that happens, consider whether the game would be more fun for an appropriately aged player rather than yourself.
- Mind Games veterans will tell you that the best way to attack your list is to start with the games that take the most players. Another plan of attack is to go for the games that will require the most time. These games are more difficult to tackle near the end of the event, as everyone is running out of steam. It's best to get them out of the way early.
- Clean up after each game! It helps the next group get started quickly and keeps pieces from going missing.
- Have fun!

